As an object falls, its speed continues to increase, so its height above the ground decreases at a faster and faster rate. Ignoring air resistance, you can model the object's height with the function  $h = -16t^2 + c$ . The height h is in feet, the time t is in seconds. and the object's initial height c is in feet.

# Problem 5 Using the Falling Object Model

Nature An acorn drops from a tree branch 20 ft above the ground. The function  $h = -16t^2 + 20$  gives the height h of the acorn (in feet) after t seconds. What is the graph of this quadratic function? At about what time does the acorn hit the ground?

- · The function for the acorn's height
- . The initial height is 20 ft.

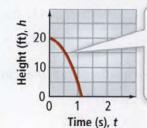
Need

The function's graph and the time the acorn hits the ground

Use a table of values to graph the function. Use the graph to estimate when the acorn hits the ground.

Can you choose negative values for t? No. t represents time, so it cannot be negative.

t	$h=-16t^2+20$
0	20
0.5	16
1	4
1.5	-16



Graph the function using the first three ordered pairs from the table. Do not plot (1.5, -16) because height cannot be negative.

The acorn hits the ground when its height above the ground is 0 ft. From the graph, you can see that the acorn hits the ground after slightly more than 1 s.





- Got | 1? 5. a. In Problem 5 above, suppose the acorn drops from a tree branch 70 ft above the ground. The function  $h = -16t^2 + 70$  gives the height h of the acorn (in feet) after t seconds. What is the graph of this function? At about what time does the acorn hit the ground?
  - b. Reasoning What are a reasonable domain and range for the original function in Problem 5? Explain your reasoning.

#### **Lesson Check**

### Do you know HOW?

Graph the parabola. Identify the vertex.

1. 
$$y = -3x^2$$

2. 
$$y = 4x^2$$

3. 
$$y = \frac{1}{2}x^2 + 2$$

**4.** 
$$y = -2x^2 - 1$$

#### Do you UNDERSTAND?



- 6 5. Vocabulary When is the vertex of a parabola the minimum point? When is it the maximum point?
- 6. Compare and Contrast How are the graphs of  $y = -\frac{1}{2}x^2$  and  $y = -\frac{1}{2}x^2 + 1$  similar? How are they different?



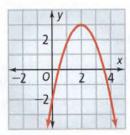
## Practice and Problem-Solving Exercises

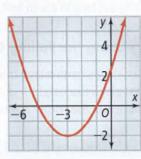




Identify the vertex of each parabola. Tell whether it is a minimum or a maximum.

See Problem 1.





9.

X	у
0	8
1	2
2	0
3	2
4	8

Graph each function. Then identify the domain and range of the function.

See Problem 2.

10. 
$$y = -4x^2$$

**11.** 
$$f(x) = 1.5x^2$$

**12.** 
$$f(x) = 3x^2$$

**13.** 
$$f(x) = \frac{2}{3}x^2$$

**14.** 
$$y = -\frac{1}{2}x^2$$

**15.** 
$$y = -\frac{1}{3}x^2$$

Order each group of quadratic functions from widest to narrowest graph.

See Problem 3.

**16.** 
$$v = 3x^2$$
,  $v = 2x^2$ ,  $v = 4x^2$ 

**17.** 
$$f(x) = 5x^2$$
,  $f(x) = -3x^2$ ,  $f(x) = x^2$ 

**18.** 
$$y = -\frac{1}{2}x^2$$
,  $y = 5x^2$ ,  $y = -\frac{1}{4}x^2$ 

**19.** 
$$f(x) = -2x^2$$
,  $f(x) = -\frac{2}{3}x^2$ ,  $f(x) = -4x^2$ 

Graph each function.

See Problem 4.

**20.** 
$$f(x) = x^2 + 4$$

**21.** 
$$y = x^2 - 7$$

**22.** 
$$y = \frac{1}{2}x^2 + 2$$

**23.** 
$$f(x) = -x^2 - 3$$

**24.** 
$$y = -2x^2 + 4$$

**25.** 
$$f(x) = 4x^2 - 5$$

- 26. Dropped Object A person walking across a bridge accidentally drops an orange into the river below from a height of 40 ft. The function  $h = -16t^2 + 40$ gives the orange's approximate height h above the water, in feet, after t seconds. Graph the function. In how many seconds will the orange hit the water?
- See Problem 5.
- 27. Nature A bird drops a stick to the ground from a height of 80 ft. The function  $h = -16t^2 + 80$  gives the stick's approximate height h above the ground, in feet, after t seconds. Graph the function. At about what time does the stick hit the ground?





28. Error Analysis Describe and correct the error made in graphing the function  $y = -2x^2 + 1$ .

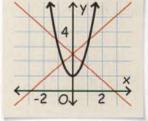
Identify the domain and range of each function.

**29.** 
$$f(x) = 3x^2 + 6$$

**30.** 
$$y = -2x^2 - 1$$

**31.** 
$$y = -\frac{3}{4}x^2 - 9$$

**32.** 
$$y = \frac{2}{3}x^2 + 12$$



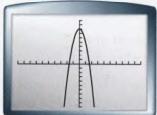
**33.** Writing What information do the numbers a and cgive you about the graph of  $y = ax^2 + c$ ?

Match each function with its graph.

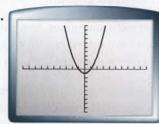
**34.** 
$$f(x) = x^2 - 1$$

**35.** 
$$f(x) = -3x^2 + 8$$

**36.** 
$$f(x) = -0.2x^2 + 5$$



B.





**37.** Using a graphing calculator, graph  $f(x) = x^2 + 2$ .

**a.** If  $f(x) = x^2 + 2$  and g(x) = 3f(x), write the equation for g(x). Graph g(x) and compare it to the graph of f(x).

**b.** If  $f(x) = x^2 + 2$  and h(x) = f(3x), write the equation for h(x). Graph h(x) and compare it to the graph of f(x).

c. Compare how multiplying a quadratic function by a number and multiplying the x value of a quadratic function by a number change the graphs of the quadratic functions.

38. Think About a Plan Suppose a person is riding in a hot-air balloon, 154 ft above the ground. He drops an apple. The height h, in feet, of the apple above the ground is given by the formula  $h = -16t^2 + 154$ , where t is the time in seconds. To the nearest tenth of a second, at what time does the apple hit the ground?

· How can you use a table to approximate the answer between two consecutive whole numbers of seconds?

How can you use a second table to make your approximation more accurate?



Graphing Calculator Use a graphing calculator to graph each function. Identify the vertex and axis of symmetry.

**39.** 
$$y = \frac{1}{4}x^2 + 3$$

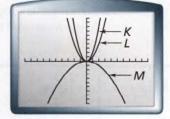
**40.** 
$$f(x) = -1.5x^2 + 5$$

**41.** 
$$y = -3x^2 - 6$$

Three graphs are shown at the right. Identify the graph or graphs that fit each description.

**42.** 
$$a > 0$$

43. 
$$a < 0$$



STEM 46. Physics In a physics class demonstration, a ball is dropped from the roof of a building, 72 ft above the ground. The height h, in feet, of the ball above the ground is given by the function  $h = -16t^2 + 72$ , where t is the time in seconds.

- a. Graph the function.
- **b.** How far has the ball fallen from time t = 0 to t = 1?



**© c. Reasoning** Does the ball fall the same distance from time t=1 to t=2 as it does from t = 0 to t = 1? Explain.