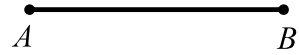


# CONSTRUCTIONS!

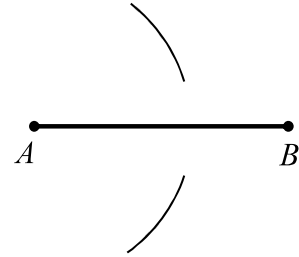
Follow the directions to create the basic constructions.

## Type I: Perpendicular Bisector of a Segment

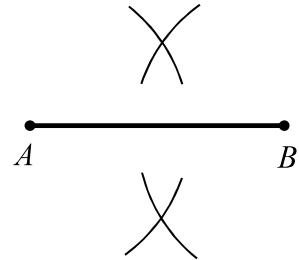
**Goal:** Draw the perpendicular bisector to  $\overline{AB}$ .



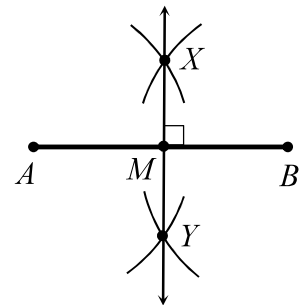
**Step 1:** Place the compass at point  $A$ . Adjust the radius so it's more than one half the length of the segment. Draw two arcs as shown.



**Step 2:** Keeping the same compass radius, place the compass on point  $B$ . Draw two more arcs intersecting the previous arcs. Label the intersection points  $X$  and  $Y$ .

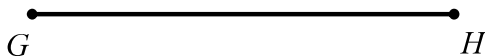


**Step 3:** Using a straight edge, draw  $\overleftrightarrow{XY}$ . Label the intersection  $M$ .

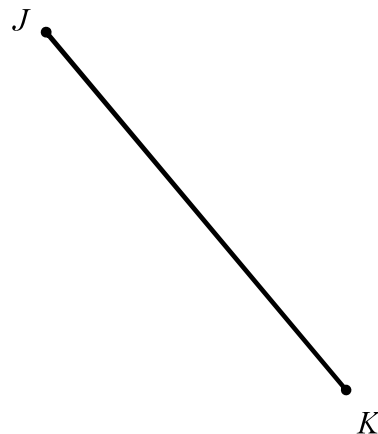


**Now you Try!** Draw the perpendicular bisector of each given segment.

1)

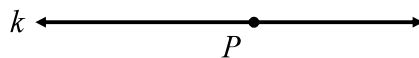


2)

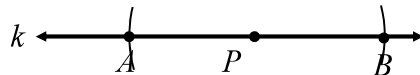


## Type 2: Perpendicular through a Point on the Line

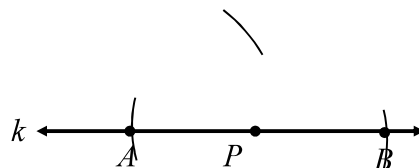
**Goal:** Draw a line perpendicular to line  $k$ , through point  $P$ .



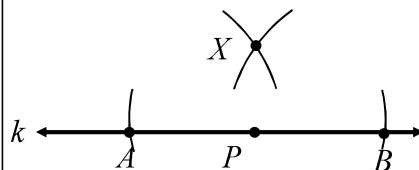
**Step 1:** Place the compass on point  $P$ . Using any radius, draw arcs intersecting line  $k$  at two points. Label the intersection points  $A$  and  $B$ .



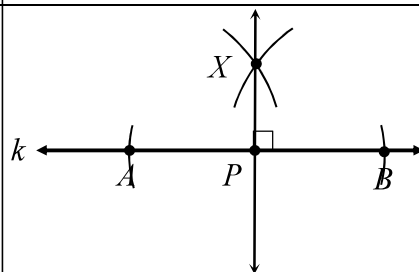
**Step 2:** Place the compass at point  $A$ . Adjust the radius so it's more than one half the length of  $\overline{AB}$ . Draw an arc as shown.



**Step 3:** Keeping the same radius, place the compass at point  $B$ . Draw an arc intersecting the previously drawn arc. Label the intersection point  $X$ .

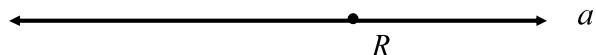


**Step 4:** Using a straightedge, draw  $\overleftrightarrow{XP}$ .

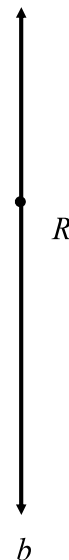


**Now you Try!** Draw a line perpendicular to the given line, through point  $R$ .

1)

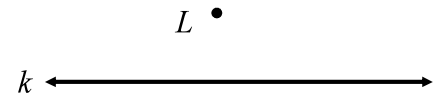


2)

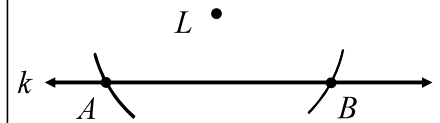


## Type 3: Perpendicular through a Point not on the Line

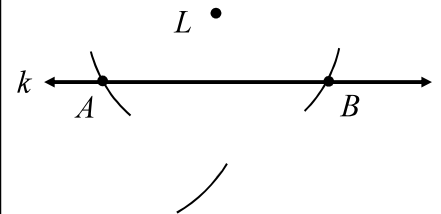
**Goal:** Draw a line perpendicular to line  $k$ , through point  $L$ .



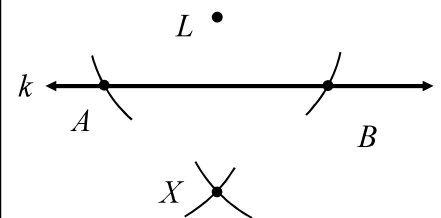
**Step 1:** Place the compass on point  $L$ . Using any radius, draw arcs intersecting line  $k$  at two points. Label the intersection points  $A$  and  $B$ .



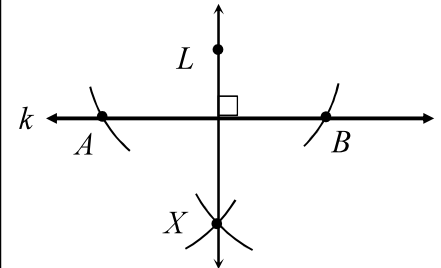
**Step 2:** Place the compass at point  $A$ . Adjust the radius so it's more than one half the length of  $AB$ . Draw an arc as shown.



**Step 3:** Keeping the same radius, place the compass at point  $B$ . Draw an arc intersecting the previously drawn arc. Label the intersection point  $X$ .



**Step 4:** Using a straightedge, draw  $\overleftrightarrow{LX}$ .



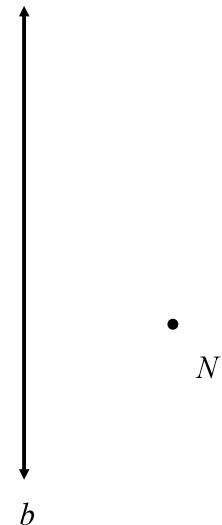
**Now you Try!** Draw a line perpendicular to the given line, through point  $N$ .

1)


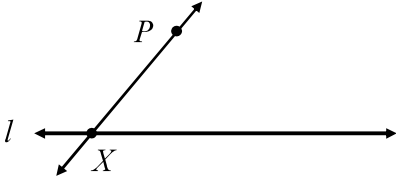
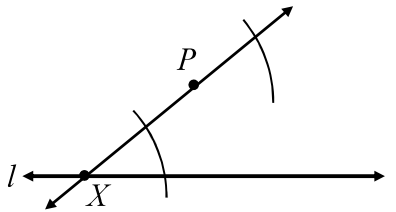
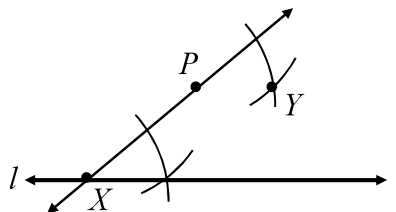
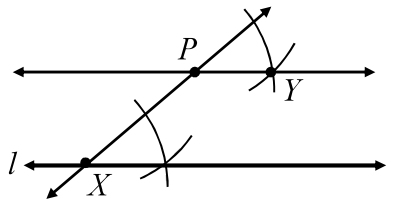
•  $N$



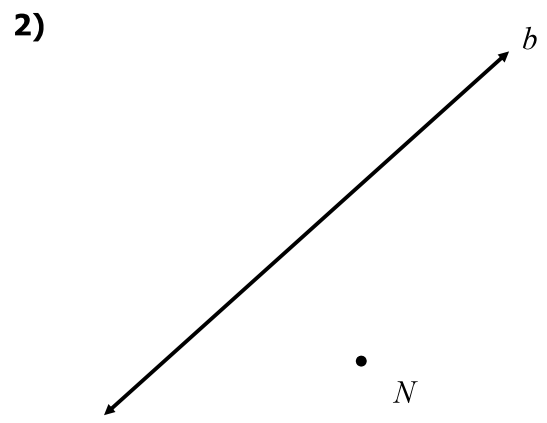
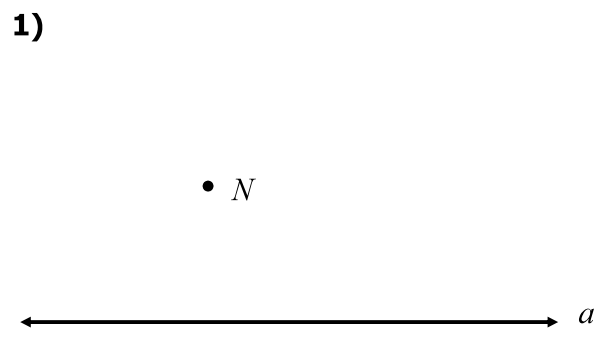
2)



## Type 4: Line Parallel to a Given Line, through a Given Point

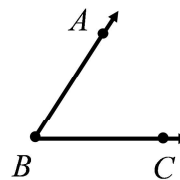
<p><b>Goal:</b> Draw a line parallel to line <math>l</math>, through point <math>P</math>.</p>	$P \bullet$ 
<p><b>Step 1:</b> Using a straightedge, draw a line through point <math>P</math>, intersecting line <math>l</math> as shown. Label the intersection point <math>X</math>.</p>	
<p><b>Step 2:</b> Place the compass on point <math>X</math> and draw an arc intersecting both lines. Keeping the same radius, place the compass on point <math>P</math> and draw another arc.</p>	
<p><b>Step 3:</b> Set the compass radius to the distance between the two intersection points of the first arc. Now, place the compass at the point where the second arc intersected <math>\overleftrightarrow{PX}</math>. Draw another arc, and mark this intersection point <math>Y</math>.</p>	
<p><b>Step 4:</b> Using a straightedge, draw <math>\overleftrightarrow{PY}</math>.</p>	

**Now you Try!** Draw a line parallel to the given line, through point  $N$ .

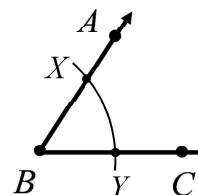


## Type 5: Angle Bisector

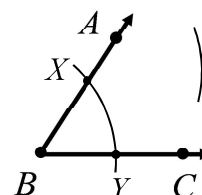
**Goal:** Construct the bisector of  $\angle ABC$ .



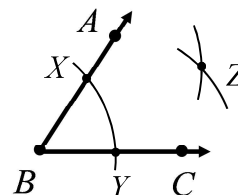
**Step 1:** Place the compass on the vertex of the angle. Draw an arc that intersects both sides of the angle. Label the intersection points  $X$  and  $Y$ .



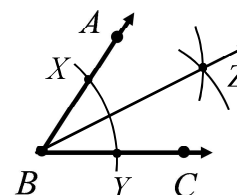
**Step 2:** Place the compass on point  $X$  and draw an arc on the interior of the angle.



**Step 3:** Without changing the radius, place the compass on point  $Y$  and draw another arc, intersecting the arc drawn in the last step. Label the intersection point  $Z$ .

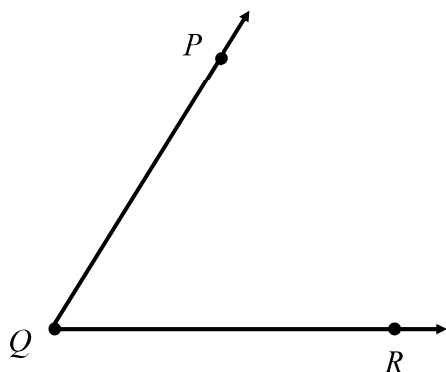


**Step 4:** Using a straightedge, draw  $\overrightarrow{BZ}$ .

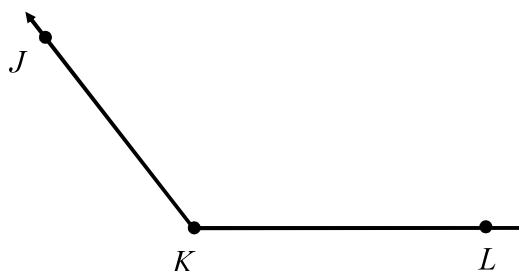


**Now you Try!** Construct the bisector of each given angle.

1)

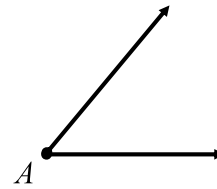


2)

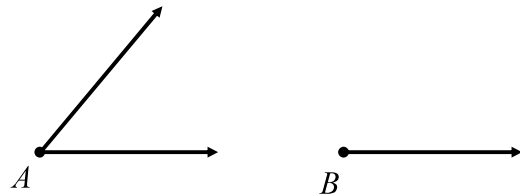


## Type 6: Congruent Angles

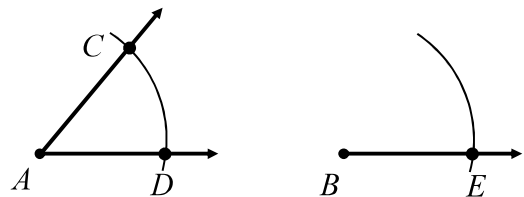
**Goal:** Construct an angle congruent to  $\angle A$ .



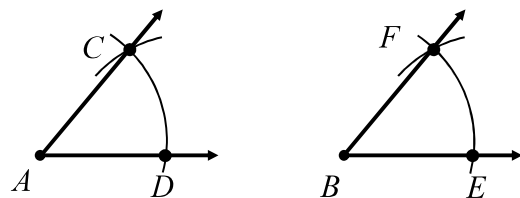
**Step 1:** Begin by drawing a ray with endpoint  $B$ .



**Step 2:** Place the compass on point  $A$  and draw an arc intersecting both sides of the angle. Without changing the radius, place the compass on point  $B$  and draw a long arc. Label the intersection points as  $C$ ,  $D$ , and  $E$ .

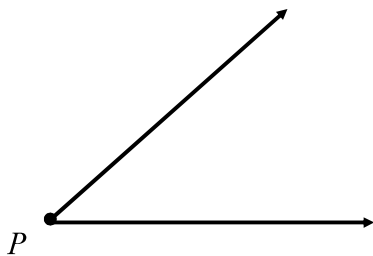


**Step 3:** Set the radius of the compass to the length of  $CD$ . Place the compass on point  $E$  and draw an arc intersecting the previous arc. Label the intersection point  $F$ . Draw  $\overrightarrow{BF}$ .



**Now you Try!** Given each angle, construct a congruent angle.

1)



2)

